Seek and Find in the Library Window

Use your powers of observation and find the following items in the library's front window. Check them off as you find them. Find at least half the items to earn points for the Children's Summer Reading Program. The code for this program is in the detailed description on READsquared. If you are not using READsquared, turn the completed paper list in at the check-out desk in the library.

_____Noose from the game CLUE

_____Hat from MONOPOLY

_____Thimble from MONOPOLY

_____Jack of diamonds from a DECK OF CARDS

_____The Z letter tile from SCRABBLE

_____The Q letter tile from SCRABBLE

_____A red die

_____Green gingerbread player piece from CANDYLAND

_____Ant tile from BUSY BUG COLLECTOR

_____Red house from CATAN

_____Die from FEED THE KITTY

_____Minion with two eyes from DESPICABLE ME GAME OF LIFE

_____Carrier from BATTLESHIP

_____Destroyer from BATTLESHIP

_____Pawn from CHESS

_____Double-six tile from DOMINOES

Child's/children's name: _____

Phone Number:_____