

Policy for Circulating Games, Puzzles, Puppets, etc.

The James Kennedy Public Library has a collection of games (computer, console, board), puzzles, puppets, etc. for public use. Most of these materials may be used within the library, or checked out for use at home. The following rules apply:

1. Any registered borrower may check out these materials.
2. The loan period for these materials is one (1) week.
3. No more than 3(three) items of the same type may be checked out per library card per day.
4. Board games, puppets and puzzles should be returned at the circulation desk. Other items may be returned in the audio/video drop box or at the circulation desk. The patron is responsible for any damages to the materials as a result of being returned in the wrong drop box.
5. The patron is responsible for the return of the items in good condition. In case of loss, theft, or damage, the patron will be charged full replacement cost, plus a \$5.00 processing fee.
6. Reservations and renewals will be allowed per general library policies. Additional limits may be placed if demand or collection size warrants.
7. The James Kennedy Public Library assumes no responsibility for damage to the borrowers' equipment.
8. The patron is responsible for compliance with all applicable restrictions for the copyright law.
9. The library reserves the right to deny service to any patron who does not comply with these policies.

Please Note:

Due to the changing nature of technology, the library makes no guarantees regarding whether the Computer CDs will work on a specific computer within the library, or on the patron's home computer.

The library hopes that all pieces and part of games and puzzles are included at the time of check out and will periodically check all items for contents. If an item is checked out with parts missing, patrons are encouraged to inform staff so they can rectify the problem.

Adopted October 2010, revised September 2012